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■ Preliminary	Specification
□Final Produc	ct Specification

Customer:

Approved by	Notes

TIANMA Confirmed:

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This technical specification is subjected to change without notice



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RECORD OF REVISION

Rev	Issued Date	Description	Editor
1.0	2015-12-22	Preliminary Specification Release	Xianchen Fu

1. OUTLINE

Model No.TM121TDSG02

1.1 STRUCTURE AND PRINCIPLE

Color LCD module TM121TDSG02-00 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

• For industrial use

1.3 FEATURES

- High luminance
- High contrast
- Wide viewing angle
- Fast response time
- LVDS interface
- Selectable 8-bit or 6-bit digital signals for data of RGB
- Reversible-scan direction
- Built in LED driver
- Replaceable lamp for backlight

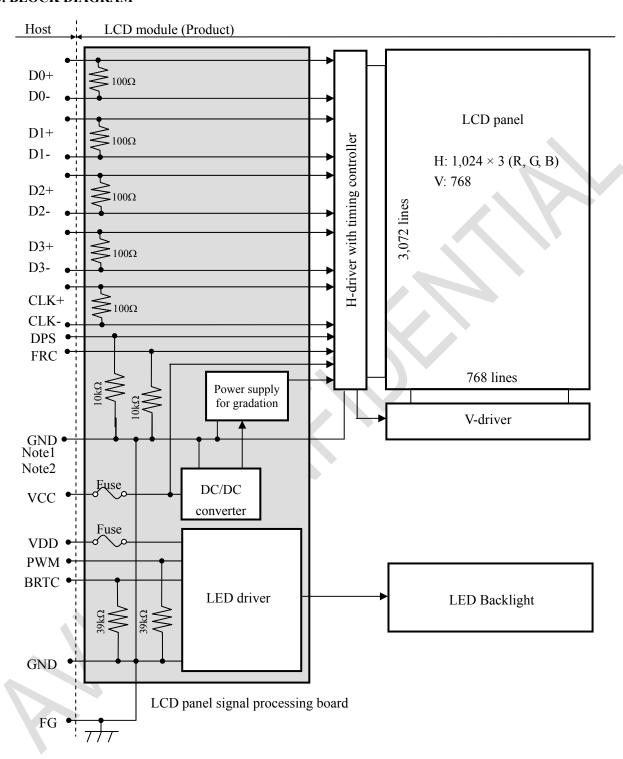
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2. GENERAL SPECIFICATIONS

Display area	245.76 (H) × 184.32 (V) mm
Diagonal size of display	31cm (12.1 inches)
Drive system	a-Si TFT active matrix
Diantan colon	16,194,277 colors (At 8-bit input, FRC terminal= High)
Display color	262,144 colors (At 6-bit input, FRC terminal= Low or Open)
Pixel	1,024 (H) × 768 (V) pixels
Pixel arrangement	BGR (Blue dot, Green dot, Red dot) vertical stripe
Dot pitch	0.080 (H) × 0.240 (V) mm
Pixel pitch	0.240 (H) × 0.240 (V) mm
Module size	279.0 (W) × 209.0 (H) × 8.6 (D) mm (typ.)
Weight	485g
Contrast ratio	700:1 (typ.)
	At the contrast ratio ≥ 10:1
Viewing angle	• Horizontal: Right side 80° (typ.), Left side 80° (typ.)
	• Vertical: Up side 80° (typ.), Down side 80° (typ.)
	At DPS= Low or Open: Normal scan
	• Viewing direction without image reversal: Up side (12 o'clock)
Designed viewing direction	• Viewing direction with contrast peak: Down side (6 o'clock)
	• Viewing angle with optimum grayscale (γ≒2.2): Normal axis
	(perpendicular) (source IC location is 12 o'clock)
Polarizer surface	Antiglare
Polarizer pencil-hardness	3H (min.) [by JIS K5600]
	At LCD panel center
Color gamut	55% (typ.) [against NTSC color space]
	$Ton+Toff(10\% \longleftrightarrow 90\%)$
Response time	8ms (typ.)
	At the maximum luminance control
Luminance	450cd/m ² (typ.)
Signal system	LVDS 1port
	•
Power supply voltage	LCD panel signal processing board: 3.3V
117 0	LED driver: 12.0V
Backlight	LED backlight built in LED driver
Power consumption	At the maximum luminance control, Checkered flag pattern
1 ower consumption	6.4 W (typ.)

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3. BLOCK DIAGRAM



Note1: Relations between GND (Signal ground and LED driver ground) and FG (Frame ground) in the LCD module are as follows.

GND- FG	Connected
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Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds to be connected together in customer equipment.

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4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	$279.0 \pm 0.5 \text{ (W)} \times 209.0 \pm 0.5 \text{ (H)} \times 8.6 \pm 0.5 \text{(D)}$	Note1	mm
Display area	245.76 (H) × 184.32 (V)	Note1	mm
Weight	483 (typ.),		gg,

Note1: See "10. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

GND=0V

Parameter		Symbol	Rating	Unit	Remarks
Power supply	LCD panel signal processing board	VCC	-0.3 to +3.96	V	
voltage	LED driver	VDD	-0.3 to +15.0	v	
	Display signals Note1	VD	-0.5 to 3.96	V	
Input voltage for signals	Function signals Note2	VF	-0.5 to 3.96	v	
2-8	E di illa IED li	PWM	-0.3 to +15.0	V	
	Function signal for LED driver	BRTC	-0.3 to +15.0	V	
O	Operating Temperature		-20 to +70	°C	
	Storage temperature	Tst	-30 to +80	°C	-
			≤95	%	Ta≤40°C
Relative Humidity Note3			≤85	%	40°C <ta≤50°c< td=""></ta≤50°c<>
		RH	≤55	%	50°C <ta≤60°c< td=""></ta≤60°c<>
			≤36	%	60°C <ta≤70°c< td=""></ta≤70°c<>
			≤24	%	70°C <ta≤80°c< td=""></ta≤80°c<>
	Absolute Humidity	АН	≤70		Ta>70°C

Note1: D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-

Note2: DPS and FRC

Note3: Ta means the ambient temperature.

It is necessary to limit the relative humidity to the specified temperature range.

Condensation on the module is not allowed.



4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

 $(Ta=25^{\circ}C)$

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VCC	3.0	3.3	3.6	V	-
Power supply current		ICC	-	340 Note1	740 Note2	mA	at VCC= 3.3V
Permissible ripple voltage		VRP	-	-	300	mVp-p	for VCC
Differential input	High	VTH	-	-	+100	mV	at VCM= 1.25V
threshold voltage	Low	VTL	-100	-		mV	Note3
Terminating resistance		RT	-	100	-	Ω	-
Input voltage for DPS	High	VFH1	0.7VCC	-	VCC	V	
signal	Low	VFL1	0	//	0.3VCC	V	-
Input voltage for FRC	High	VFH2	0.7VCC	-	VCC	V	
signal	Low	VFL2	0	-	0.3VCC	V	-
Input current for DPS	High	IFH1	-	-	500	μΑ	
signal	Low	IFL1	-500		-	μΑ	-
Input current for FRC	High	IFH2			300	μΑ	
signal	Low	IFL2	-300	-	-	μΑ	-

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver



4.3.2 LED driver

 $(Ta=25^{\circ}C)$

Parameter		Symbol	min.	typ.	max.	Unit	Remarks	
Power supply voltage	;	VDD	10.8	12.0	13.2	V	Note1	
Power supply current	į	IDD	-	410	480 Note2	mA	At the maximum luminance control	
Permissible ripple vo	ltage	VRPD	ı	ı	200	mVp-p	for VDD Note3	
Input voltage for	High	VDFH1	2.0	-	VDD	V		
PWM signal	Low	VDFL1	0	1	0.8	V		
Input voltage for	High	VDFH2	2.0	-	VDD	V		
BRTC signal	Low	VDFL2	0	-	0.8	V	-	
PWM frequency		f_{PWM}	200	-	20k	Hz	Note4, Note5	
PWM duty ratio	PWM duty ratio		1	-	100	%	Note6 Note7	
PWM pulse width		tPWH	5	-		μs	Note6, Note7	

Note1: When designing of the power supply, take the measures for the prevention of surge voltage.

Note2: This value excludes peak current such as overshoot current.

Note3: The power supply lines (VDD and GND) may have ripple voltage during luminance control of LED. There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on. Put a capacitor between the power supply lines (VDD and GND) to reduce the noise if necessary.

Note4: A recommended f_{PWM} value is as follows.

$$f_{PWM} = \frac{2n-1}{4} \times fv$$

(n = integer, fv = frame frequency of LCD module)

Note5: Depending on the frequency used, some noise may appear on the screen, please conduct a thorough evaluation.

Note6: While the BRTC signal is high, do not set the tPWH (PWM pulse width) is less than 5µs. It may cause abnormal working of the backlight. In this case, turn the backlight off and then on again by BRTC signal.

Note7: Regardless of the PWM frequency, both PWM duty ratio and PWM pulse width must be always more than the minimum values.



4.3.3 Power supply voltage ripple

This product works if the ripple voltage levels are over the permissible values as the following table,

but there might be noise on the display image.

Power supp	oly voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 300	mVp-p
VDD	12.0V	≤ 200	mVp-p

Note1: The permissible ripple voltage includes spike noise.

4.3.4 Fuse

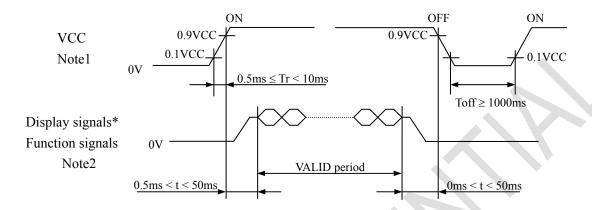
Parameter		Fuse	Dating	Engine comment	Remarks	
Parameter	Туре	Supplier	Rating	Fusing current		
VCC	FCC16152AB	KAMAYA ELECTRIC	1.5A	3.0A		
VCC	FCC10132AB	Co., Ltd.	36V	3.0A	Note1	
VDD	FCC16152AB	KAMAYA ELECTRIC	1.5A	3.0A	Note1	
VDD	FCC10132AB	Co., Ltd.	36V	3.0A		

Note1: The power supply's rated current must be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

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4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel signal processing board



* These signals should be measured at the terminal of 100Ω resistance.

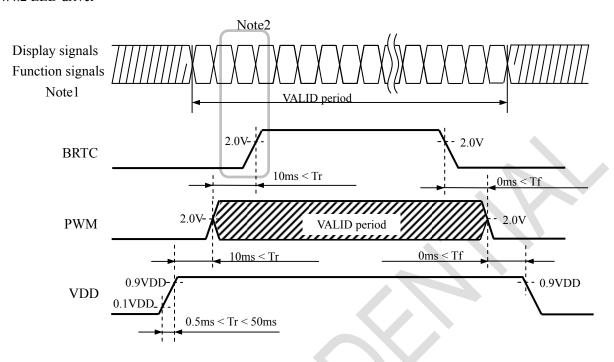
Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 3.0V, there is a possibility that a product does not work due to a protection circuit.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signals (DPS and FRC) must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

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4.4.2 LED driver



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

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4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): MSB240420HE (STM)

Adaptable plug: P240420 (STM) or DF14-20S-1.25C (Hirose Electric Co., Ltd. (HRS))

Pin No. Symbol Signal Input data signal: 8-bit Input data signal: 6-bit Remarks 1 VCC Power supply Note1 2 VCC Power supply Note1 3 GND Ground Ground Note1 4 FRC Selection of the number of colors High Low or Open Note2, Note3 5 D0- Pixel data R0-R5, G0 Note4 6 D0+ Pixel data G1-G5, B0-B1 Note4 9 D1+ Pixel data G1-G5, B0-B1 Note4 10 GND Ground Ground Note4 11 D2- Pixel data B2-B5, DE Note4 11 D2- Pixel data Pixel clock Pixel clock Note4 14 CLK- Pixel clock Pixel clock Pixel clock Note4 15 CLK+ Pixel data G6-G7 Ground Note4 16 GND Ground G6-G7 Gro	Adaptabl			U (STM) OF DF 14-208-	i i	
2 VCC Power supply Power supply Note1 3 GND Ground Ground Note1 4 FRC Selection of the number of colors High Low or Open Note2, Note3 5 D0-6 Pixel data R0-R5, G0 Note4 6 D0+7 Fixel data R0-R5, G0 Note4 7 GND Ground Ground Note1 8 D1-7 Pixel data G1-G5, B0-B1 Note4 9 D1+7 Pixel data B2-B5, DE Note4 10 GND Ground Ground Note4 11 D2-7 Pixel data B2-B5, DE Note4 12 D2+7 Pixel clock Pixel clock Note4 15 CLK+7 Pixel clock Pixel clock Note4 16 GND Ground Ground Note1 17 D3-7 GND Pixel data G6-G7 Ground Note4 18	Pin No.	Symbol	Signal	Input data signal: 8-bit	Input data signal: 6-bit	Remarks
2 VCC 3 GND Ground Note1 4 FRC Selection of the number of colors High Low or Open Note2, Note3 5 D0- Pixel data R0-R5, G0 Note4 6 D0+ Pixel data R0-R5, G0 Note4 7 GND Ground Ground Note1 8 D1- Pixel data Pixel data G1-G5, B0-B1 Note4 10 GND Ground Ground Note1 11 D2- Pixel data Pixel data B2-B5, DE Note4 13 GND Ground Ground Note1 14 CLK- Pixel clock Pixel clock Note4 15 CLK+ Pixel data AG-G7 Ground Note4 17 GND Fixel data AG-G7 Ground Note4 18 D3+ GND AG-G7 Ground Note4 19 DPS Selection of scan direction High: Control o	1	VCC	Power supply	Power	supply	Note1
4 FRC Selection of the number of colors High Low or Open Note2, Note3 5 D0-6 Pixel data R0-R5, G0 Note4 6 D0+ Fixel data R0-R5, G0 Note4 7 GND Ground Ground Note1 8 D1-7 Pixel data G1-G5, B0-B1 Note4 9 D1+7 Pixel data B2-B5, DE Note4 10 GND Ground Ground Note4 11 D2-7 Pixel data Pixel clock Pixel clock Note4 13 GND Ground Ground Note4 Note4 14 CLK-7 Pixel clock Pixel clock Note4 Note4 15 CLK+1 Pixel data R6-R7 Ground Note4 17 JOSA Pixel data R6-R7 Ground Note4 18 D3+ Ground R6-B7 Ground Note4 19 DPS Selection of	2	VCC	11 3		11 7	
Selection Sele	3	GND	Ground	Gro	ound	Note1
Pixel data R0-R5, G0 Note4	4	FRC		High	Low or Open	Note2, Note3
6 D0+ 7 GND Ground Ground Note1 8 D1- Pixel data G1-G5, B0-B1 Note4 9 D1+ Fixel data B1-G5, B0-B1 Note4 10 GND Ground Note1 Note1 11 D2- Pixel data B2-B5, DE Note4 12 D2+ Pixel data Pixel clock Note1 14 CLK- Pixel clock Pixel clock Note4 15 CLK+ Pixel data R6-R7 G6-G7 Ground Note1 17 D3- /GND Pixel data R6-R7 G6-G7 Ground Note4 18 D3+ /GND A Ground High: Reverse scan Low or Open: Note5	5	D0-	Dissal data	DA D	5.00	Natad
8	6	D0+	Pixei data	KU-K	3, 00	Note4
9 D1+ Pixel data G1-G5, B0-B1 Note4 10 GND Ground Ground Note1 11 D2- Pixel data B2-B5, DE Note4 12 D2+ Pixel data Pixel clock Note4 13 GND Ground Ground Note1 14 CLK- Pixel clock Pixel clock Note4 15 CLK+ Pixel data Ground Note1 17 D3- /GND Pixel data G6-G7 Ground Note4 18 D3+ /GND Ground High: Low or Open: Reverse scan Normal scan Note5	7	GND	Ground	Gro	ound	Note1
9 D1+ 10 GND Ground Ground Note1 11 D2- 12 D2+ 13 GND Ground Ground Note1 14 CLK- 15 CLK+ 16 GND Ground Ground Note1 17 D3- /GND Pixel data	8	D1-	Dissal date	01.05	P0 P1	Nat : 4
11 D2- Pixel data B2-B5, DE Note4 12 D2+ Pixel data B2-B5, DE Note4 13 GND Ground Ground Note1 14 CLK- Pixel clock Pixel clock Note4 15 CLK+ Pixel clock Pixel clock Note4 16 GND Ground Ground Note1 17 D3- /GND Pixel data /Ground R6-R7 G6-G7 B6-B7 Ground Note4 18 D3+ /GND High: B6-B7 Reverse scan Low or Open: Note5	9	D1+	Pixel data	G1-G5,	, 80-81	Note4
12 D2+ Pixel data B2-B5, DE Note4 13 GND Ground Ground Note1 14 CLK- Pixel clock Pixel clock Note4 15 CLK+ Pixel clock Note4 16 GND Ground Ground Note1 17 Joshy Pixel data G6-G7 Ground Note4 18 D3+ Ground Ground Note4 19 DPS Selection of scan direction High: Reverse scan Low or Open: Normal scan Note5	10	GND	Ground	Gro	Note1	
12 D2+ Ground Ground Note1 13 GND Ground Ground Note4 14 CLK- Pixel clock Pixel clock Note4 15 CLK+ Pixel clock Note4 16 GND Ground Ground Note1 17 D3- /GND Pixel data /Ground R6-R7 G6-G7 G6-G7 B6-B7 Ground Note4 18 D3+ /GND /Ground High: B6-B7 Reverse scan Low or Open: Normal scan Note5	11	D2-	D: 11.	DO D	5 DE	27.4.4
14 CLK- Pixel clock Pixel clock Note4 15 CLK+ Pixel clock Note4 16 GND Ground Ground Note1 17 D3- /GND Pixel data /Ground R6-R7 G6-G7 B6-B7 Ground Note4 18 D3+ /GND Ground Note4 19 DPS Selection of scan direction High: Low or Open: Normal scan Reverse scan Normal scan Note5	12	D2+	Pixel data	В2-В	5, DE	Note4
Pixel clock Pixel clock Pixel clock Pixel clock Pixel clock Note4 Note4 16 GND Ground Note1 17 D3- / GND Pixel data / Ground R6-R7 G6-G7 G6-G7 B6-B7 Ground Note4 Note4 Note4 Note5	13	GND	Ground	Gro	ound	Note1
15 CLK+ 16 GND Ground Note1 17 D3- /GND Pixel data / Ground R6-R7 G6-G7 B6-B7 Ground Note4 18 D3+ /GND / Ground High: B6-B7 Reverse scan Note5 Note5	14	CLK-	Di data	D: 1	al al	Nista
17 D3- / GND Pixel data B6-G7 Ground Note4 18 OPS Selection High: Reverse scan of scan direction Low or Open: Normal scan	15	CLK+	Pixel clock	Pixel	CIOCK	Note4
17 / GND Pixel data	16	GND	Ground	Gro	ound	Note1
18 / GND B6-B7 19 DPS Selection High: Reverse scan Note5 19 Of scan direction Low or Open: Normal scan	17	WA.	Pixel data		Con 1	NT-4-4
19 DPS of scan direction Low or Open: Normal scan	18		/ Ground		Ground	Note4
20 N.C. Non connection - Keep this pin Open.	19	DPS				Note5
Tr Tr Tr	20	N.C.	Non connection		-	Keep this pin Open.

Note1: All GND and VCC terminals should be used without any non-connected lines.

Note2: See "4.6 DISPLAY COLORS AND INPUT DATA SIGNALS".

Note3: See "4.5.4 Connection between receiver and transmitter for LVDS".

Note4: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note5: See "4.8 SCANNING DIRECTIONS".

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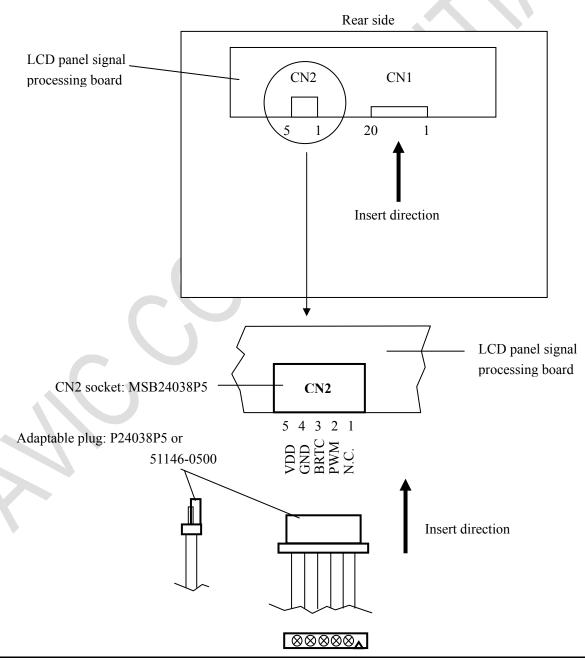
4.5.2 LED driver

CN2 socket (LCD module side): MSB24038P5 (STM)

Adaptable plu	ig: Pi	24038P5 (STM) or 51146-0500 (Mo	olex)
Pin No.	Symbol	Signal	Remarks
1	N. C.	Non connection	Keep this pin Ope
2	DVVD 4	T 1	DWD (D : .

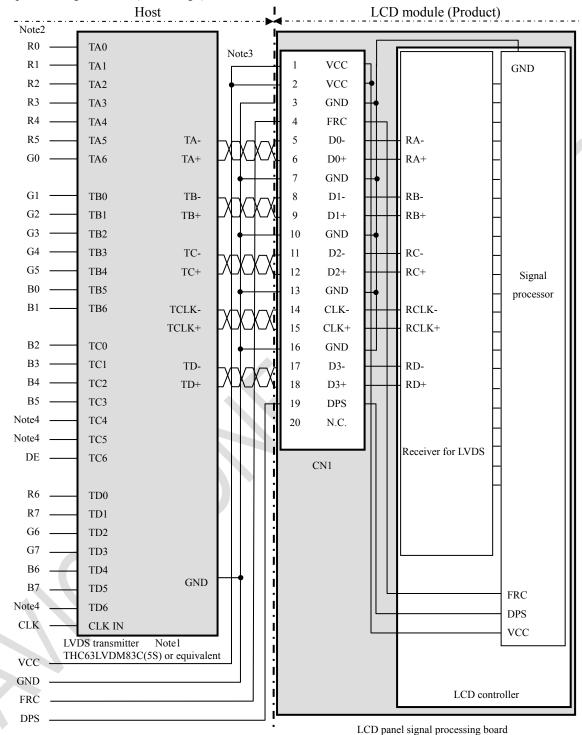
Pin No.	Symbol	Signal	Remarks
1	N. C.	Non connection	Keep this pin Open.
2	PWM	Luminance control	PWM Dimming
3	BRTC	Backlight ON/OFF control	High: ON / Low: OFF
4	GND	Ground	-
5	VDD	Power supply	-

4.5.3 Positions of plug and socket



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- 4.5.4 Connection between receiver and transmitter for LVDS
- (1) Input data signal: 8-bit (FRC: High)



Note1: Recommended transmitter: THC63LVDM83C(5S) (THine Electronics Inc.) or equivalent.

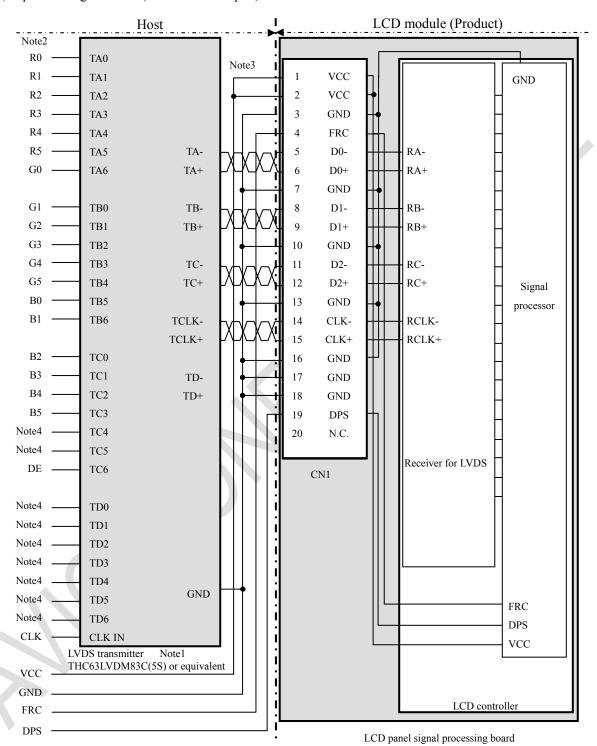
Note2: LSB (Least Significant Bit) - R0, G0, B0 MSB (Most Significant Bit) - R7, G7, B7

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep them open to avoid noise problem.

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(2) Input data signal: 6-bit (FRC: Low or Open)



Note1: Recommended transmitter: THC63LVDM83C(5S) (THine Electronics Inc.) or equivalent.

Note2: LSB (Least Significant Bit) - R0, G0, B0 MSB (Most Significant Bit) - R5, G5, B5

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

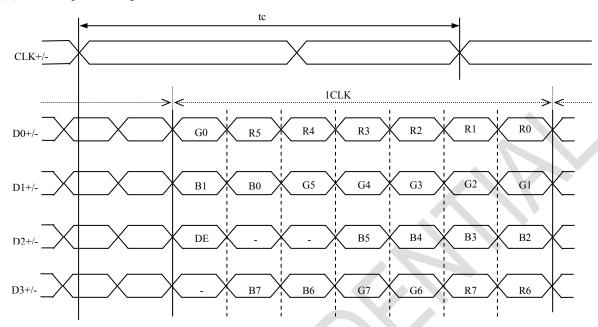
Note4: Input signals to TC4, TC5 and TD0-6 are not used inside the product, but do not keep them open to avoid noise problem.

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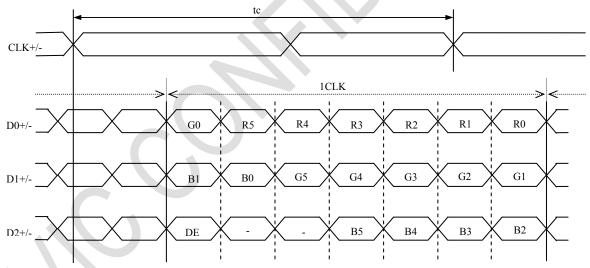
SHANGHAI AVIC OPTOELECTRONICS

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- 4.5.5 Input data mapping
- (1) LVDS Input data signal: 8-bit



(2) LVDS Input data signal: 6-bit



4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

4.6.1 Combinations of input data signals and FRC signal

This product can display 16,194,277 colors with 253 gray scales and 262,144 colors with 64 gray scales by combination of input data signals and FRC signal. See the following table.

Combination	Input data signals	CN1- Pin No.17 and 18	FRC terminal	Display colors	Remarks
1	8-bit	D3+/-	High	16,194,277	Note1
2	6-bit	GND	Low or Open	262,144	Note2

Note1: See "4.6.2 16,194,277 colors". Note2: See "4.6.3 262,144 colors".



4.6.2 16,194,277 colors

This product can display 16,194,277 colors with 253 gray scales by combination ①. (See "4.6.1 Combinations of input data signals and FRC signal".)

Also the relation between display colors and input data signals is as follows.

Dissil.	1								Dat	a sig	nal ((0: I	Low	leve	el, 1	: Hi	gh le	vel)							
Display	colors	R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	В7	В6	В5	B4	ВЗ	B2	В1	В0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
ors	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
sic (Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Bas	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
d)		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	dark ↑	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ray	i.													: ``											
g b	∀ bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	. 0	0	0	0
R R	origin	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
o o		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
cal	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
ay s	\uparrow													:								:			
Green gray scale	\downarrow													:								:			
eer	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
Ū		0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
10		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
calc	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	\				:									:								:			
16 g	bright	0	0	0	0	0	0	0	0	0	0	0	0	. 0	0	0	0	1	1	1	1	. 1	1	0	1
Blı	origin	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
		<u> </u>																							



4.6.3 262,144 colors

This product can display 262,144 colors with 64 gray scales by combination ②. (See "4.6.1 Combinations of input data signals and FRC signal".)

Also the relation between display colors and input data signals is as follows.

Diamla	y colors						Data	a sign	al (0:	Low	level	, 1: F	Iigh le	evel)					
Dispia	y colors	R 5	R4	R3	R2	R 1	R 0	G5	G4	G3	G2	G1	G0	В5	В4	В3	В2	В1	В0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
OFS	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Basic colors	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
Sic	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Ва	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
a)		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	dark ↑	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
зтау	<u>,</u>																:		
ed 8	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
N N		1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<u>e</u>		0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
sca	dark	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
Green gray scale	↑										:						:		
n g	\downarrow										:						:		
iree	bright	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
9		0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
o.		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
scal	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	†				:						:						:		
lue	bright	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
B		0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

	C (0,	0)					
	B G	R					
	C(0,0)	C(1, 0)	• • •	C(X, 0)	• • •	C(1022, 0)	C(1023, 0)
	C(0, 1)	C(1, 1)	• • •	C(X, 1)	• • •	C(1022, 1)	C(1023, 1)
	•	•	•	•	•		•
	•	•	• • •	•	• • •		
	•	•	•	•	•	•	•
	C(0, Y)	C(1, Y)	• • •	C(X, Y)	• • •	C(1022, Y)	C(1023, Y)
	•	•	•	•	•	· \	
	•	•	• • •	•	• • • •	•	•
	•	•	•	•	•	•	•
	C(0, 766)	C(1, 766)	• • •	C(X, 766)		C(1022, 766)	C(1023, 766)
	C(0, 767)	C(1, 767)	• • •	C(X, 767)	• • •	C(1022, 767)	C(1023, 767)

4.8 SCANNING DIRECTIONS

The following figures are seen from a front view.

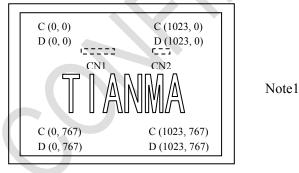


Figure 1. Normal scan (DPS: Low or Open)

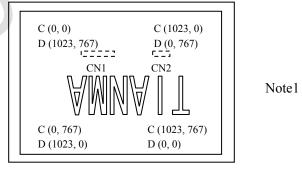


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C(X, Y) and D(X, Y)

C (X, Y): The coordinates of the display position (See "**4.7 DISPLAY POSITIONS**".) D (X, Y): The data number of input signal for LCD panel signal processing board

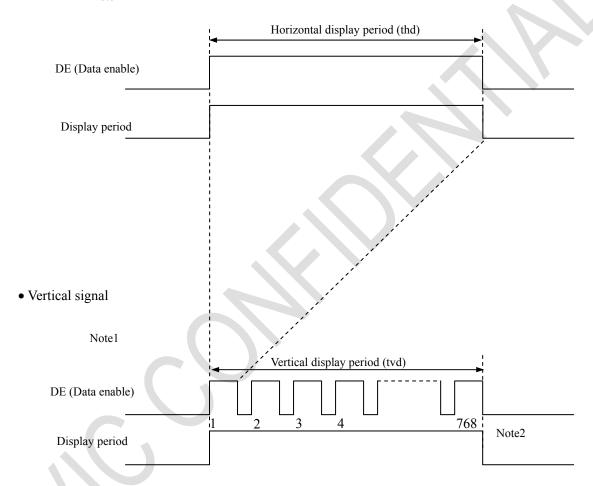
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4.9 INPUT SIGNAL TIMINGS

4.9.1 Outline of input signal timings

• Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing.

Note2: See "4.9.3 Input signal timing chart" for the pulse number.



4.9.2 Timing characteristics

(Note1, Note2, Note3)

	Parameter		Symbol	min.	typ.	max.	Unit	Remarks
	Fre	quency	1/tc	52.0	65.0	71.0	MHz	15.385ns (typ.)
CLK	Duty ratio		-				-	
	Rise tin	ne, Fall time	-		-		ns	-
	CLK-DATA	Setup time	-				ns	
DATA	CLK-DAIA	Hold time	-		-		ns	-
	Rise tim	ne, Fall time	-				ns	
		Cycle	th	16.542	20.676	26.88	μs	40 2621-Hz (trm)
	Horizontal	Cycle	un	1,114	1,344	1,400	CLK	48.363kHz (typ.)
		Display period	thd		1024		CLK	-
	Vantinal	Cyrolo	4	13.34	16.666	20.0	ms	
DE	Vertical (One frame)	Cycle	tv	780	806	845	Н	60.0Hz (typ.)
	(One frame)	Display period	tvd		768		Н	
	CLK-DE	Setup time	-				ns	
	CLK-DE	Hold time	-				ns	-
	Rise time, Fall time						ns	

Note1: Definition of parameters is as follows.

tc= 1CLK, th= 1H

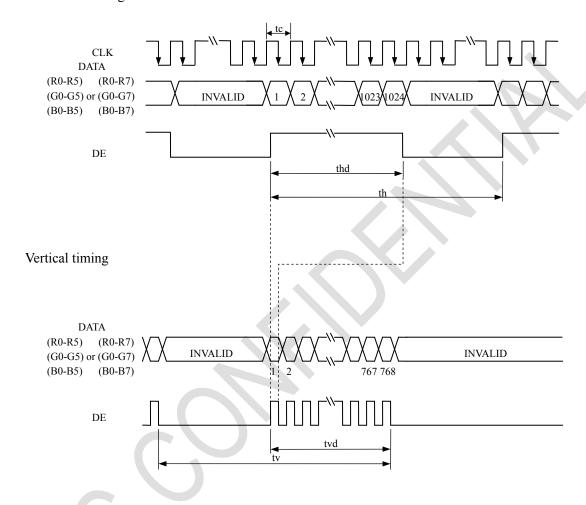
Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).



4.9.3 Input signal timing chart

Horizontal timing



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4.10.1 Optical characteristics

(Note1, Note2)

Paramete	r	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminano	ee	White at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	L	300	450	-	cd/m ²	SR-UL1R	-
Contrast ra	tio	White/Black at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	CR	500	700	1	1	SR-UL1R	Note3
Luminance uni	formity	White $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	LU	-	1.25	1.33	-	SR-UL1R	Note4
	White	x coordinate	Wx	0.263	0.313	0.363	-		
	Willte	y coordinate	Wy	0.279	0.329	0.379	45		
	Red	x coordinate	Rx	0.529	0.579	0.629	/-		
Chromaticity	Keu	y coordinate	Ry	0.290	0.340	0.390	-		
Cinomaticity	Green	x coordinate	Gx	0.277	0.327	0.377	-	SR-UL1R	Note5
	Green	y coordinate	Gy	0.553	0.603	0.653		SK-ULIK	Notes
	Blue	x coordinate	Bx	0.105	0.155	0.205	-		
	Diue	y coordinate	By	0.038	0.088	0.138	-		
Color gam	ut	θ R= 0°, θ L= 0°, θ U= 0°, θ D= 0° at center, against NTSC color space	С	48	55	1	%		
Pagnanga ti	ma	White to Black	Ton	1	3	5	ms	TRD	Note6
Response ti	1116	Black to White	Toff		5	8	ms	-100	Note7
	Right	θ U= 0°, θ D= 0°, CR \geq 10	θR	70	80	-	0		
Viousing on ala	Left	θ U= 0°, θ D= 0°, CR \geq 10	θL	70	80	1	0	EZ	Notes
Viewing angle	Up	$\theta R = 0^{\circ}, \theta L = 0^{\circ}, CR \ge 10$	θU	70	80	-	0	Contrast	Note8
Down		$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θD	70	80	1	0		

Note1: These are initial characteristics.

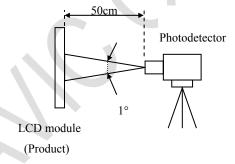
Note2: Measurement conditions are as follows.

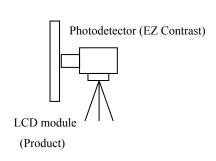
Ta= 25°C, VCC= 3.3V, VDD= 12.0V, PWM duty ratio: 100%,

Display mode: XGA, Horizontal cycle= 1/48.363kHz, Vertical cycle= 1/60.0Hz,

DPS= Low or Open: Normal scan, FRC=Low

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.





Note3: See "4.10.2 Definition of contrast ratio".

Note4: See "4.10.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= 29 °C Note7: See "4.10.4 Definition of response times". Note8: See "4.10.5 Definition of viewing angles".

4.10.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

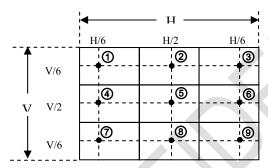
Contrast ratio (CR) =
$$\frac{\text{Luminance of white screen}}{\text{Luminance of black screen}}$$

4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

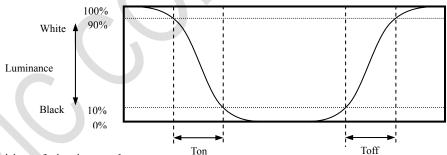
$$Luminance uniformity (LU) = \frac{Maximum luminance from ① to ③}{Minimum luminance from ① to ③}$$

The luminance is measured at near the 9 points shown below.

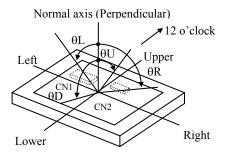


4.10.4 Definition of response times

Response time is measured at the time when the luminance changes from "white "to "black", or "black "to "white "on the same screen point, by photo-detector. Ton is the time when the luminance changes from 90% down to 10%. Also Toff is the time when the luminance changes from 10% up to 90% (See the following diagram.).



4.10.5 Definition of viewing angles





5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

	Condition	Estimated luminance lifetime (Life time expectancy) Note1	Unit
LED lifetime	25°C (Ambient temperature of the product) Continuous operation, PWM duty ratio: 100%	50,000	Н

Note1: Optical performance should be evaluated at Ta=25°C only If LED is driven by high current, high ambient temperature & humidity condition. The life time of LED will be reduced. Operating life means brightness goes down to 50% initial brightness. Typical operating life time is estimated data.



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6. RELIABILITY TESTS

No	Test Item	Condition	Remarks
1	High Temperature Operation	$Ts = +70^{\circ}C$, 240 hours (Note1)	IEC60068-2-1:2007 GB2423.2-2008
2	Low Temperature Operation	Ta = -20°C, 240 hours (Note1)	IEC60068-2-1:2007 GB2423.1-2008
3	High Temperature Storage	$Ta = +80^{\circ}C$, 240 hours	IEC60068-2-1:2007 GB2423.2-2008
4	Low Temperature Storage	Ta = -30°C, 240 hours	IEC60068-2-1:2007 GB2423.1-2008
5	Storage at High Temperature and Humidity	Ta = $+50$ °C, 80% RH max, 240hours	IEC60068-2-78 :2001 GB/T2423.3—2006
6	Thermal Shock (non-operation)	-20°C 30 min ~ +60°C 30 min, Change time:5min, 20 Cycle	Start with cold temperature, End with high temperature, IEC60068-2-14:1984, GB2423.22-2002
7	ESD(Operation)	C=150pF, R=330Ω, Air: ±15Kv, 9points,25times/point; Contact: ±8Kv, 9points,25times/point (Environment: 15°C~35°C, 30%~60%. 86Kpa~106Kpa)	IEC61000-4-2:2001 GB/T17626.2-2006
8	Package Drop Test	Height: 60cm, 1corner, 3edges, 6surfaces	IEC60068-2-32:1990 GB/T2423.8—1995
9	Vibration (Non-operation)	Frequency range:5~100Hz,11.76m/s² 1minute/cycle X,Y,Z directions 50times each directions	IEC600682-6:1982 GB2423.10-1995
10	Shock (Non-operation)	30G,11ms,±X,Y,Z directions,3times For each direction	IEC60068-2-27:1987 GB/T2423.5—1995

Note1: Ts is the temperature of panel's surface.

Note2: Ta is the ambient temperature of sample.

Note3: Before cosmetic and function test, the product must have enough recovery time, at least 2 hours at room temperature.

Note 4: In the standard condition, there shall be no practical problem that may affect the display function. After the reliability test, the product only guarantees operation, but don't guarantee all of the cosmetic specification.



7. MARKINGS

The various markings are attached to this product. See "10. OUTLINE DRAWINGS" for attachment positions.

7.1 NAMEPLATE LABEL

TBD

7.2 BARCODE LABEL

TBD



8. PACKING, TRANSPORTATION AND DELIVERY

AVIC will pack products to deliver to customer in accordance with AVIC's packing specifications, and will deliver products to customer in such a condition that products will not suffer from damage during transportation. The delivery conditions are as follows.

8.1 INNER PACKING BOX

10 products are packed as the maximum in an inner packing box (See "8.6 OUTLINE FIGURE FOR PACKING"). The type name and quantity are shown on outside of the inner packing box, either labeling or printing. In case the inner packing box with products is dropped from a height of 60cm or more, there is a risk of damage to products.

8.2 OUTER PACKING BOX

The inner box with products is packed in an outer packing box (See "8.6 OUTLINE FIGURE FOR PACKING"). The type name and quantity are shown on outside of the outer packing box, either labeling or printing. In case the outer packing box with products is dropped from a height of 60cm or more, there is a risk of damage to products.

8.3 INSPECTION RECORD SHEET

Inspection record sheets are included in an inner packing box with products. It is summarized to a number of products for pass/fail assessment.

8.4 TRANSPORTATION

The product is transported by vehicle and aircraft.

8.5 SIZE AND WEIGHT FOR PACKING BOXES

TBD

8.6 OUTLINE FIGURE FOR PACKING

TBD

9. PRECAUTIONS

9.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "9.2 CAUTIONS" and "9.3 ATTENTIONS"!



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

9.2 CAUTIONS



* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 539m/s² and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6 N (\$\phi\$16mm jig))

9.3 ATTENTIONS



9.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- 3 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ④ The torque for product mounting screws must never exceed 0.392N·m. Higher torque might result in distortion of the bezel.
- ⑤ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- © Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it a soft dry cloth.
- ② Do not push or pull the interface connectors while the product is working.
- (a) When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.



9.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- 3 Do not operate in high magnetic field. If not, circuit boards may be broken.
- 4 This product is not designed as radiation hardened.

9.3.3 Characteristics

The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

9.3.4 Others

- ① All GND, VCC and VDD terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- 3 See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing lamp holder set.
- 4 Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to AVIC.

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10. OUTLINE DRAWINGS

